

A REVIEW ON USER INTEREST MODELING

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ABSTRACT

Social network creates online user group and share their experiences, interest and views with each other. To provide better service to users and grow a business, there is need to analyze user interest, need, preferences, and habits. The social circle and influence of people in contact also matters to the users purchase. Sequential actions of friends and temporal auto correlation influences user point of interest. The proposed work includes study on recommendation generation system. The study includes various recommendation systems its methodology, application and analysis. Based on the existing system study a new technique is proposed based on deep learning.

Keyword : - Social network , Recommendation system, User interest modeling, deep learning and Recurrent Neural Network

1. INTRODUCTION

In recent years, use of internet and smart phone devices is increased rapidly. With the help of internet the use of online services such as online booking, online shopping, etc. increases. Along with these services, social network communication is also increased with the help of google plus, facebook, linked in etc. Social network creates online user group and share their experiences, interest and views with each other. To provide better service to users and grow a business, there is need to analyze user interest, need, preferences, habits. The social circle and influence of people in contact also matters to the users purchase. Analysis of user purchase helps to generate profitable business model.

By analyzing these needs, a recommender system suggests products to the user by analyzing and predicting the user point of interest. Along with social circle, location of user also matters to define point of interest. Mobile based online shopping and access to the social network helps to get user preferences with geo location information. Irrespective of linear time, location preferences can vary. For example social connection and purchasing strategy of user at working place, casual places and at residence varies. These POI extraction method is not time sensitive. The POIs are not temporally correlated. This is static POI analysis technique where users interest are studied without time or sequence of occurrence constraint.

Shopping portals like amazon, ebay, flipcart provides a facility to user to share the purchase information on social media sites like facebook, google+, etc. People find this as a trustworthy source of getting information about product, and like to follow such product. This sharing is a product recommendation to the nearest community. People find this recommendation most trustworthy than the recommendation generated by system. Friends' friends of friends follow the product and it shows common interest among certain community.

The proposed system aims to design a system to predict user interest based on social influence and temporal autocorrelation aspect. To predict user interest, deep learning technique is used. The system considers the sequence of user activities such as sequence of items that user has purchased online, User point of interest by collecting the products visited history. System also considers the same sequence of user's friends. By collecting this information system predicts the item that may be purchased or visited by the user.

The prediction system helps to generate recommendation to user. Such recommendations are likely lead to hit by the user. Such recommendation system has many applications in variety of domain where recommendation generation help in increase sale or user visits. For example, for restaurant recommendation such system is also useful. Several new restaurants are available but user visits the restaurants which are generally recommended by his/her friends. The proposed system works on the same line and tries to find user interest and provide a trustworthy recommendation based on his/her friend circle latest visits. Latest visits are identified with the temporal information.

2. RELATED WORK

In recent years many recommendation generation system are proposed. The system users behavior/interest, social influence temporal information, product rating, reviews, etc.

Matrix factorization is a system that generates predictions over rating of a product. Future rating of product is predicted. Based on the future rating value, the product is recommended to the user. The technique uses collaborative filtering. The system uses user-item rating matrix. The matrix is then factorise in two lower rank matrices. The one matrix represent the latent factors of users and other matrix represent latent factors of item. Such system do not consider user behavior and not follow the temporal aspect.[2]

To overcome this drawback R. Ronen, E. Yom-Tov, G. Lavee proposes a new system that uses users browsing logs and search query logs. Along with the product rating individual user interest is also considered for recommendation generation.[3]

Similar to matrix factorization method a new AutoRec method is proposed by S. Sedhain, A.K. Menon, S. Sanner and L. Xie, It is also a collaborative filtering method. The system proposes a non-linear autoencoder model. It tries to reduces the computational overhead and improves the efficiency of system.[4]

Eagle et al. built a system to identify structures in routine. The system builds an analytical result by observing daily behavior of users. It finds eigen vectors and finds principal components in the user's behavioral data set. The dataset contains daily behavior of user. It also finds behavioral similarity between individuals and groups.[5]

S. Isaacman, R. Becker, R. Caceres, proposes a technique to identify important locations in user's life like home ,working place, etc. the technique is based on clustering and regression. It analyses cellular network data. This is a static scenario. It do not focuses on users interest or temporal autocorrelation. It do not ses sequential modeling of data.[6]

A new recommender system is proposed by P. Matuszyk, J. Vinagre. The system uses incremental matrix factorization. This technique keep data up to date by forgetting the old outdated data. The current preferences of users are preserved by eliminating old data. Five new data forgetting techniques are proposed in this system. [7]

Recurrent Recommender Networks(RNN) is present to predict user's future behavioral trajectories. It uses autoregressive model with low-rank factorization. The system aims to guess missing ratings. The system considers the temporal dynamics . It is non-linear recommender system based on Long Short-Term Memory (LSTM). The system dynamically models the user item relationship.[8]

Spatial Temporal spatial temporal prediction method .Recurrent Neural Networks (ST-RNN) is used to predicts next location of user. It uses local temporal and spatial contexts of user. ST-RNN system captures time interval and geographical distance information.[9]

Qin et al. proposes a new algorithm to extract information about social influence and social circle of users. This technique mines users' real friends and partition those friends in different groups according the closeness of their relationship. This is a static information analysis called as cold start problem. The system do not use sequential modeling or any dynamic data. [10]

C. H. Liu, J. Xu, J. Tang proposes a technique to find user and item category relationship and tries to predict next category of product user may visit or purchased. The system uses Long Short-Term Memory (LSTM) with Recurrent Recommender Networks(RNN). It is auto encoder-based deep model to model social influence. Social influence based only product recommendation is proposed in the system. [1]

3. PROBLEM FORMULATION

Lot of research work is done on product recommendation and friend recommendation. The product recommendation is based on rating and social influence at the current timestamp. The friends are recommended based

on the trust factors. The Users liking is not considered for friend recommendation. There is need to develop a system that generates category recommendation and friend recommendation based on social influence of nearby users.

4. SYSTEM DESCRIPTION

Following figure shows architecture of the system.

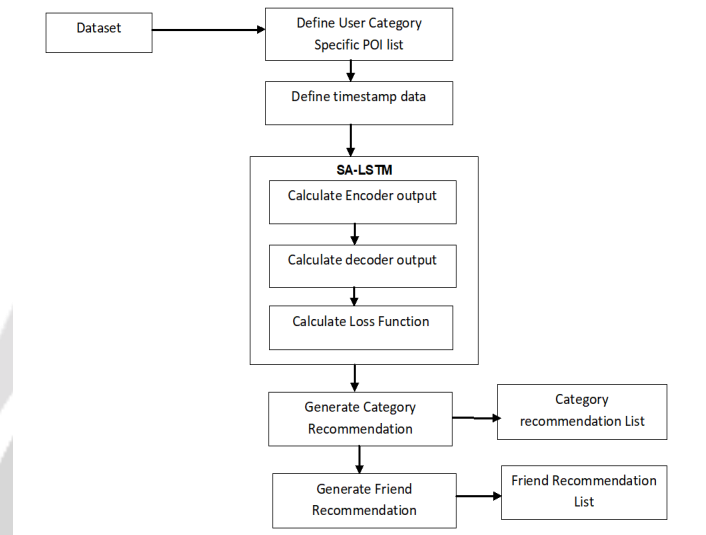


Fig-1: System Architecture

User point of interest is highly influenced by his/her social circle. The social circle includes user's friends. User would like to visit pages or purchase product based on the social influence. User interests are categorized in C categories. Rather than analyzing single product, category POI analysis gives the generalized global view.

LSTM-based sequential model is proposed in this system to suggest POI categories. **Long short-term memory (LSTM)** is a recurrent neural network (RNN). LSTM model is made up of 4 units: **cell memory**, an **input gate**, an **output gate** and a **forget gate**. Social-Aware LSTM includes 2 parts:

1. Stacked Denoising AutoEncoders (SDAEs)
2. stacked LSTMs for sequential learning

Top k users friends activities are input to the system. The target user representation is concatenated with input to the LSTM at timestamp t. After getting predictive category list, Friend of friendliest is filtered to generate friend recommendation.

5. CONCLUSIONS

A lot of recommendation generation systems are studied with its advantages and limitations. Based on the existing system analysis, a neural network based deep learning approach is proposed for recommendation generation. Based on social influence, user point of interest varies. A temporal autocorrelation occurs between user and sequential actions user's circle. Social-Aware Long Short-Term Memory (SA-LSTM) algorithm is proposed based on neural network. This is a hybrid deep learning model. It includes features stacked LSTMs for sequential modeling and an autoencoder-based deep model for social influence modeling. This algorithm predicts future user point of interest. Based on the common POI a friend recommendation can also generated in the system.

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