

A Survey on the MRF Model Using Image Segmentation Techniques

Ekta Sharma¹, Nidhi Seth²

Computer Science and Engineering Deptt, JMIT, Radaur, Haryana, India
Computer Science and Engineering Deptt. , JMIT, Radaur, Haryana, India

ABSTRACT

In day-to-day developed new technologies are emerging in the field of Image processing, especially in the domain of segmentation. The most common segmentation techniques like thresholding, Model based, Edge detection, Clustering etc., citation its advantages as well as the drawbacks. Some of the techniques are suitable for noisy images. In that Markov Random Field (MRF) is the rugged method of noise cancellation in images whereas thresholding is the simplest Technique for segmentation.

Keyword: - Edge detection; Line segment detection; Image processing, image segmentation, markov random field.

1. INTRODUCTION

Segmentation is the most significant part in image processing. Keep off an entire image into several parts which is something more expressive and easier for further process. These several parts that are return will cover the entire image. Segmentation may also depend on various characteristic that are contained in the image. It may be too colour or texture. Before denoising an image, it is segmented to retrieve the original image. The main purpose of segmentation is to reduce the information for easy analysis. Segmentation is also applicable in Image Analysis and Image Compression.

1.1 CLASSIFICATION:-

Segmentation can be classified as succeed:-

1. Region Based: -

In this methodology pixels that are related to an object are grouped for segmentation thresholding technique is bound with region segmentation. The boundaries are separation for segmentation. In each and every step at least one pixel is related to the region and is taken into deliberation. After identifying the remodelling in the color and texture, the edge flow is proselytize into a vector.

2. Edge Based: -

Edge detection is the names for a set of mathematical approach which aim at distinguish points in a digital image at which the image illumination modification precisely or, more formally, has discontinuities. The points at which image brightness revision sharply are typically organized into a set of curved line segments termed edges. The same problem of finding separation in 1D signal is known as step detection and the problem of finding signal interval over time is known as remodel detection. Edge detection is a essential drive in image processing, machine vision and computer vision, particularly in the areas of feature finding and feature extraction.

3. Thresholding:-

Thresholding is the smooth way of segmentation. It is done through that threshold values which are obtained from the histogram of those acuteness of the original image. The threshold values are obtained from the edge detected image. So, if the edge detections are proper then the threshold too. Segmentation through thresholding has fewer computations compared to other techniques. For a particular segment there may be set of pixels which is termed as "his ton". Roughness scale is succeeding by a thresholding method for image segmentation. Segmentation is

done throughout adaptive thresholding. The gray even points where the gradient is high, is then added to thresholding outside for segmentation. The disadvantage of this segmentation method is that it is not suitable for complex images.

4. Feature Based Clustering:-

Segmentation is also done complete Clustering. They followed a different operation, where most of them apply the approach direct to the image but here the image is converted into histogram and then clustering is done on it. This is applied for common images. If it is a noisy image, it results to fragmentation .A basic clustering algorithm i.e., K-means is given for segmentation in textured images. It clusters the related pixels to segment the image Segmentation is done through feature clustering and there it will be modification according to the color components. Segmentation is also purely turn on the characteristics of the image. Features are taken into account for segmentation. Difference in the intenseness and color values are used for segmentation .For segmentation of color image they use Fuzzy Clustering technique, which iteratively produce color clusters using Fuzzy membership perform in color way regarding to image space. The technique is successful in discriminate the color region. Real time clustering based segmentation. A Virtual attention region is captured precise for segmentation. Image is segmented coarsely by multi thresholding .It is then refined by Fuzzy C-Mean Clustering. The advantage is applicable to any multispectral images.

5. Model Based :(MRF)

Markov Random Field (MRF) predicate segmentation is known as Model based segmentation. Inbuilt region smoothness continence is extant in MRF which is used for color segmentation. Components of the color pixel tuples are calculated as independent random variables for more processing. MRF is combined with edge detection for distinguish the edges proper. Expectation-Maximization (EM) algorithm values the parameter is basis on unsupervised operation. It is rapidly than the prescription way .The initial segmentation is accomplish at co arse resolution and then at acceptably determination. The process reposition on in an iterative fashion. The resolution basis segmentation is completed only to the part of the image. So, it is fast. The segmentation may alike be done by using Gaussian Markov Random Field (GMRF) where the spatial dependence between pixels are deliberate for the process Gaussian Markov Model (GMM) based segmentation is used for region raise. The extension of Gaussian Markov Model (GMM) that determines the region as well as edge cues within the GMM structure .The feature space is also detected by using this approach.

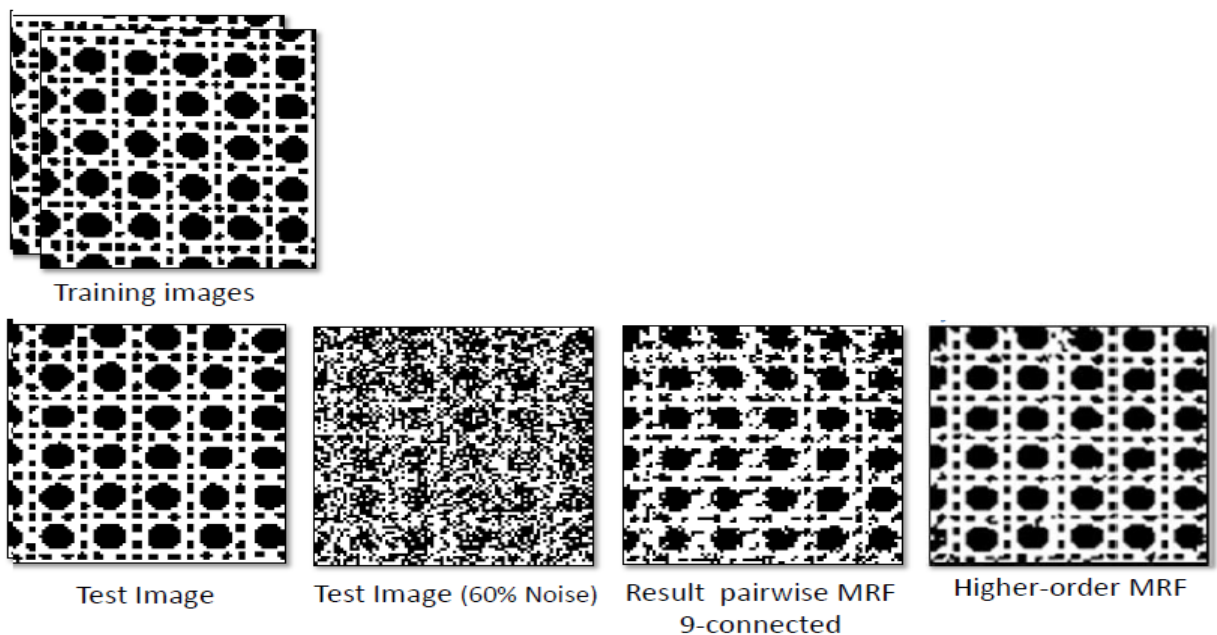


Fig -1 Example of MRF Model

2. MRF MODEL

Markov Random Field (MRF) predicate segmentation is known as Model based segmentation. Inbuilt region smoothness continece is extant in MRF which is used for color segmentation. Components of the color pixel tuples are calculated as independent random variables for more processing. MRF is combined with edge detection for distinguish the edges proper.

2.1 OBJECT EXTRACTION:-

Object extraction remains one of the key challenges of computer vision and image processing. Object Extraction means finding regions in the image domain occupied by a define object or objects. Object Extraction often require high position knowledge about the shape of the objects sought in arrange to deal with high noise, cluttered backgrounds, or occlusions. Therefore, most way to extraction have, to vary degrees and in different ways, incorporated prior knowledge about the edit of the objects sought. Precociously approaches were full generic, essentially encouraging smoothness of object boundaries. Object Extraction have many important applications, for example the extraction of cells from light microscope images in biology, or the origin of densely packed tree crowns in remote sensing images.

2.1.1 Models for Object Extraction:-

Higher-Order Active Contour Model (HOAC)

A common Model for Object Extraction is Higher-Order Active Contour Model (HOAC). HOAC models integrate shape knowledge without using reference shapes via the inclusion of specific long-range dependencies between region boundary points. The absence of reference shapes means that they can be used to excerpt multiple instances of the same object. HOACs include multiple essential over the contour. These integrals correspond to long-range interactions between tuples of figure points, and stand for the integrate of sophisticated prior geometric wisdom.

Gas of Circles Model (GOC)

The 'gas of circles' (GOC) model was used for the extraction of tree crowns from aerial images. The model uses the phase treat reformulation of higher-order active contours (HOACs). The reformulation allows us to benefit from this benefit without losing the strengths of the HOAC structure. Combined with suitable likelihood energy, and applied to the tree crown descent problem, the new model shows markedly improved performance, both in quality of results and in computation time. This 'gas of circles' (GOC) model was successfully used for the extraction of tree crowns from aerial images. The model knows, however, from two extents that render it unsuitable for many important applications. The first arises from the representation: because the configuration space consists of subsets of the image circle, as opposed to sets of subsets, touching or overspread objects cannot be represented. The second arises from the model: the long-range intercourse that favor near-circular shapes also create repulsive relation between nearby objects, meaning that objects in equatorial-energy configurations are typically individual by spacing comparable to their size

Multi-layer phase field GOC model:-

This model consists of mutual representative of the phase field GOC model, each instance being known as a 'layer'. This makes it possible to represent overlapping objects as subsets on different layers, thereby removing the first limitation. The only inter-layer relation is an overlap penalty: the long-range interaction does not act between different Layers. As a result, objects in individual layers do not repel, thereby removing the second limitation.

Multi-layer MRF GOC Model:-

Multi-layer binary Markov random field (MRF) model assigns high probability to object configurations in the image domain coincide of an unknown number of possibly touching or overlapping near-circular objects of approximately a given size. Each layer has a consociate binary field that specifies a region corresponding to objects. Overlapping objects are defined by regions in distinct layers. Within each layer, long-range interactions favor connected components of comparative circular shape, while field in different layers that overlap are penalized. Used as a prior coupled with suitable data likelihood, the model can be given for object extraction from images, *e.g.* cells in biological images or densely-packed tree crowns in remote sensing images.

LITERATURE SURVEY:-

Yangxinglu ET. al (2007) [1] focused on A MRF approach to the detection of rectangular shape object in color images. Rectangular shape object finding in color images is a overcritical step of many image recognition systems. A hierarchical approach, which combines a global contour-based string segment detection algorithm and an Markov random field (MRF) model, to extract rectangular shape objects from real color images is used by author. Firstly, they use an elaborate edge detection algorithm to obtain image edge map and proper edge pixel gradient information (magnitude and direction). Then line segments were extracted from the edge map and some neighboring parallel segments are merged into a single line segment. Ultimate all partition lying on the boundary of unknown rectangular shape objects are mark via an MRF model built on line segments.

Peter Horvath, Ian H. Jermyn (2007) [2] used 'Gas Of Circles' Phase Field Model to solve the tree crown extraction problem. The model uses the phase plot reformulation of higher-order active contours (HOACs). Phase fields possess several advantages over contour and level set approaches to region modeling, in particular for HOAC models. The reformulation allows us to asset from these benefits without losing the strengths of the HOAC framework. Combined with suitable likelihood energy, and applicable to the tree crown extraction problem, the new model shows markedly improved performance, both in quality of results and in calculus time, which is two orders of magnitude less than the HOAC level set implementation.

Peter Horvath ET. Al (2009) [3] Higher-Order Active Contour Model for Tree Detection. An important subset of object extraction problems affect multiple objects of near-circular shape, *e.g.* Tree crowns in remote sensing images, and cells and other framework in biological images, and are thus difficult to solve using standard shape modeling methods. To field these problems, they depict a HOAC model favoring subsets of the image domain consisting of any number of near-circular factors with approximately a given radius.

Blaskovics, T., Kato, Z., Jermyn (2009) [4] binary Markov random field (MRF) model that assigns high probability to regions in the image domain agree of an unknown number of circles of a given radius. They construct the model by discrediting the 'gas of circles' phase field model in a principled way, thereby creating an 'equivalent' MRF. The behavior of the resulting MRF model is analyzed, and the performance of the new model is demonstrated on various artificial images as well as on the problem of tree crown detection in aerial images.

Zoltan Kato1 ET. al (2010) [5] base on the multi-layer phase field GOC model for representing and modeling and *a priori* unknown number of touching or overlapping near-circular objects. Object extraction is one of the key problems of image processing. An important subset of object extraction problems involves multiple objects of near-circular shape. The 'gas of circles' (GOC) model was successfully used for the extraction of tree crowns from aerial images. The model suffers, however, from two drawbacks that render it unsuitable for many important applications. The first arises from. The representation: because the configuration space consists of subsets of the image domain, as opposed to sets of subsets, touching or overlapping objects cannot be defined.

Jozsef Nemeth1, Zoltan Kato1 (2011) [6] focused on a Multi-Layer 'Gas of Circles' Markov Random Field Model for the Extraction of Overlapping Near-Circular Objects. Multi-layer binary Markov random field (MRF) model that assigns high probability to object structure in the image domain consisting of an unknown number of possibly touching or overlapping near-circular objects of comparative a given size. Each layer has an associated binary field that specifies a region similar to objects. Overlapping objects are defined by regions in different layers. Within each layer, long-range interactions favor connected factor of approximately circular shape, while regions in different layers that overlap are penalized. The layers interact via a penalty for the overlap of field in different layers, and this inter-layer interaction is crucial, especially when a likelihood term is added.

Quan Wang ET. Al (2012) [7] in this project, author studied the hidden Markov random field (HMRF) model and its expectation-maximization (EM) algorithm. Author implemented a MATLAB toolbox named HMRF-EM-image for 2D image segmentation using the HMRF-EM framework2. This toolbox also device edge-prior-preserving image segmentation, and can be easily reconfigured for other problems, such as 3D image segmentation.

Chaohui Wang ET. Al (2013) [8] In this paper, author presents a comprehensive survey of Markov Random Fields (MRFs) in computer vision and image understanding, with consider to the modeling, the inference and the learning. While MRFs were present into the computer vision field about two decades ago, they started to become a ubiquitous tool for solving visual perception problems existing the turn of the millennium following the emergence of efficient

inference methods. During the past decade, a diversity of MRF models as well as inference and learning methods have been developed for addressing numerous low, mid and high-level illusion problems. While most of the literature concerns pair wise MRFs, in recent years we have also witnessed expressive progress in higher-order MRFs, which substantially enhances the expressiveness of graph-based models and expands the field of solvable problems. This survey provides a compact and informative summary of the major literature in this research topic.

IMPLEMENTATION TECHNIQUES OF MRF MODEL

Author's Name	Year's	Techniques used	Merit	Demerit
Richard Szeliski	2006	Energy minimization algorithms,	The propagation algorithm was originally strategy for graphs without cycles in which case it produces the exact result for our energy.	Distinct energy minimization Approach on our benchmarks and on some of the benchmarks there are clear winners.
Takeshi Ikenaga	2007	MRF model-based	The resulting algorithm has established high Accuracy and efficiency with real color images.	rectangular shape object bound in color images is blurred with cast Shadowed by other objects.
Jozsef Nemeth1	2011	A Multi-Layer Markov Random Field Model	Model can successfully extract such object configurations from synthetic and real images.	First, touching or overlapping objects cannot be represented As separate entities in this model.
Jernej Zupanc1,	2011-1	Markov random field model	The results of this segmentation are the first step towards an automated form analysis of Populations of vesicles.	As the quantity of vesicles in these experiments can measure to tens of thousands, text segmentation is cumbersome and extremely time Consuming.
Quan Wang	2012	EM algorithm	The HMRF model is mainly used to improve the direct segmentation output of easy to reconfigure	
W. Zenga	2013	Multi-Space knowledge	Markov random field model to integrate the normalized real-valued outputs from AdaBoost.	For multi-label classification, not only the prediction with higher accuracy is

Chaohui Wang a,b,*	2013-1	Markov Random Field modelling, inference	The main stream relate to pair wise Formulations, transferred to higher-order MRFs in order to achieve assumptive solutions	
ShanazAman	2015	Implementing GMM-based hidden markov random ground	Gaussian mixture model to the pixel of an image as workout data and the parameter of the model are learned by EM- algorithm.	

CONCLUSION

Object Extraction is an important task within the field of computer vision and image processing. Object Extraction is the problem of finding regions in the image domain occupied by a specified subject or objects. Various Models for Object Extraction algorithm are higher-order active contours (HOACs), gas of circles (GOC), and Markov random fields (MRFs). Different Object Extraction Models have their advantages and disadvantages. For Extraction of Objects we often require high-level knowledge about the shape of the objects sought in ordering to deal with high noise cluttered, backgrounds, or occlusions. As a result, most way to extraction have, to differing degrees and in different ways, incorporated prior knowledge about the shape of the objects sought. Object Extraction Models are used for extraction of cells from light microscope images in biology, or the descent of densely packed tree crowns in remote sensing images

REFERENCES

- [1] Blaskovics, T., Kato, Z., Jermyn, "A Markov Random Field model for extracting near-circular shapes "In: IEEE Proceedings of International Conference on Image Processing, pp.1073–1076. IEEE, Cairo (2009).
- [2] Csaba Molnar¹, Zoltan Kato, Ian Jermyn, "A Multi-Layer Phase Field Model for Extracting Multiple Near-Circular Objects", 2010.
- [3] Jozsef Nemeth¹, Zoltan Kato¹, and Ian Jermyn., "A Multi-Layer 'Gas of Circles' Markov Random Field Model for the Extraction of Overlapping Near-Circular Objects" 2011.
- [4] Peter Horvath, Ian Jermyn, Zoltan Kato, Josiane Zerubia, "A Higher-Order Active Contour Model for Tree Detection", 2006.
- [5] Peter Horvath, Ian H. Jermyn, "A 'Gas of Circles' Phase Field Model and its application to tree crown extraction", 2007.
- [6] Yangxing Liu, Takeshi Ikenaga, Satoshi Goto, "An MRF model-based approach to the detection of rectangular shape objects in color images", 2007.
- [7] Quan Wang, "HMRf-EM-image: Implementation of the Hidden Markov Random Field Model and its Expectation-Maximization Algorithm", arXiv: 1207.3510v2 [cs.CV] 18 Dec 2012
- [8] Chaohui Wang, "Markov Random Field modeling, inference & learning in computer vision & image understanding: A survey", Computer Vision and Image Understanding xxx (2013) xxx–xxx, journal homepage: www.elsevier.com/locate/cviu