

# SPEECH2CODE: Speech to Code Converter Using AI

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## ABSTRACT

Coding or programming plays an important role in a programmer's life and there are several ways we can minimize the time it take to complete a code. Such as code editors provide various suggestions by seeing the starting letter of the coding, there are several templates available on specific problem statements like searching algorithm, sorting algorithm, etc. Automation is the technique to save the time as well as the cost of a program. Using Artificial Intelligence we can generate such solutions which can solve the coding problems with the ideal origination

**Keyword :** Automation, code editors, templates, Artificial Intelligence, searching algorithm, sorting algorithm

## 1. INTRODUCTION

Coding or programming plays an important role in a programmer's life. And there are several ways we can minimize the time it take to complete a code. such as code editors provide various suggestions by seeing the starting letter of the coding, there are several templates available on a specific problem statements like searching algorithm, sorting algorithm, etc. although it is true that we need some shortcuts to save the time in the coding, we have to make sure the content as well as the quality of our code is better. And in some cases we need automation in our coding like writing same code again and again, using same code block in different persona. In such cases it is better to automate these things to save the valuable time. So in this project we are going to use the automation to the completion of the code as our main solution. Using natural language processing and machine learning we are going to find the feasible solution for our problem statement.

In a big project, we need to write code in a more familiar way that anyone from our colleagues can read it and understand it ideally. As long as we take care about the time, we have to make sure that it should take less time and should contain code that is readable. Using automation we can achieve these types of goals by using machine learning for understanding the problem statement and natural language processing for generating the specific instructions

## 2. LITERATURE SURVEY

GitHub Copilot is an AI pair programmer. GitHub Copilot is powered by a new AI system developed by OpenAI Codex and is coming soon to Visual Studio Code. It aims to help Programmers code faster. It basically draws context from the code you're working on, suggesting whole lines or entire functions. OpenAI Codex has a broad knowledge of how people use code and is significantly more capable than GPT-3 in code generation.

It can suggest complete lines of code or entire functions by analyzing how you code. GitHub Copilot can assemble code from user comments and predicts your code by just reading the function name you have declared. It allows you to cycle through alternative suggestions and manually edit the suggested code. It autofill repetitive code, or create unit tests for your methods.

The GitHub Copilot editor extension sends your comments and code to the GitHub Copilot service, which then uses OpenAI Codex to synthesize and suggest code. It actually works by reading through all the open-source code on the GitHub repos worldwide and then collect the data and tries to find the best possible code related to it! It is said to work great with repetitive code patterns so users can let it generate the rest of the code. The AI assistant can also help you learn a new programming language.

It is said to have been tested against a set of Python functions that have good test coverage in open source repos by blanking out the function bodies and asked GitHub Copilot to fill them in. The model got this right 43% of the time on the first try, and 57% of the time when allowed 10 attempts. And it's getting smarter all the time.

GitHub Copilot tries to understand your intent and to generate the best code it can, but the code it suggests may not always work or even make sense. "GitHub Copilot draws context from the code you're working on, suggesting whole lines or entire functions," GitHub CEO Nat Friedman explained in a blog post introducing the technology. The algorithm consistently improves by recording whether each suggestion is accepted or not.

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In order to make the most out of it, it is suggested to divide the code into smaller functions, provide meaningful function names, parameters, and docstrings.

### 3. METHODOLOGY

- Data Collection
- Data Pre-processing
- Converting to Categorical Data
- Training the Model
- Deployment of Model

#### 3.1 Data Collection:

We are generating the data on our own. We will write a python script that will generate tons of statements and then store it in a data frame. this dataframe contains multiple problem statement with their respective lables.

Eg.

Problem Statement	Lable
write a function that can take 2 integers as the input	[function, 2, integers]
write an if else condition	[if-else condition]

### 3.2 Data Pre-processing:

Before training the model we have to convert the data into categorical format. We will use `labelencoder()` a SKlearn library for that purpose. in data pre-processing we will mainly convert the text data into categorical format.

we have used tensorflow tokenizer to tokenize the text and convert the string data into categorical format, converted this tokenized data into sequences of integers. so we will get an array of some integers. finally we will add some padding to normalize the array to a specific shape using tensorflow pad sequences.

for labels we have used `onehotencoder()` library to convert the data into categorical format as it contains multiple datatypes, `onehotencoder()` gives the best performance among all the libraries.

#### Training Model:

After getting all the data in a well good manner we will split the data into training and validation sets using `sklearn train_test_split()` library by giving the 10% as the validation set.

We will use Tensorflow and keras for training the Neural Network. Then we will convert that model into a javascript object notation format (JSON).

we need to use various libraries from tensorflow and keras such as modles, layers, initializers and optimizers.

1. Model- `Keras.models.Sequential`

2. Layer-

`keras.layers.Embedding`

`keras.layers.LSTM`

`keras.layers.Dense`

`keras.layers.Dropout`

3. Initializer - `keras.initializer.Constant`

4. Optimizer - `keras.optimizer.Adam`

### 3.3 Deploying Model:

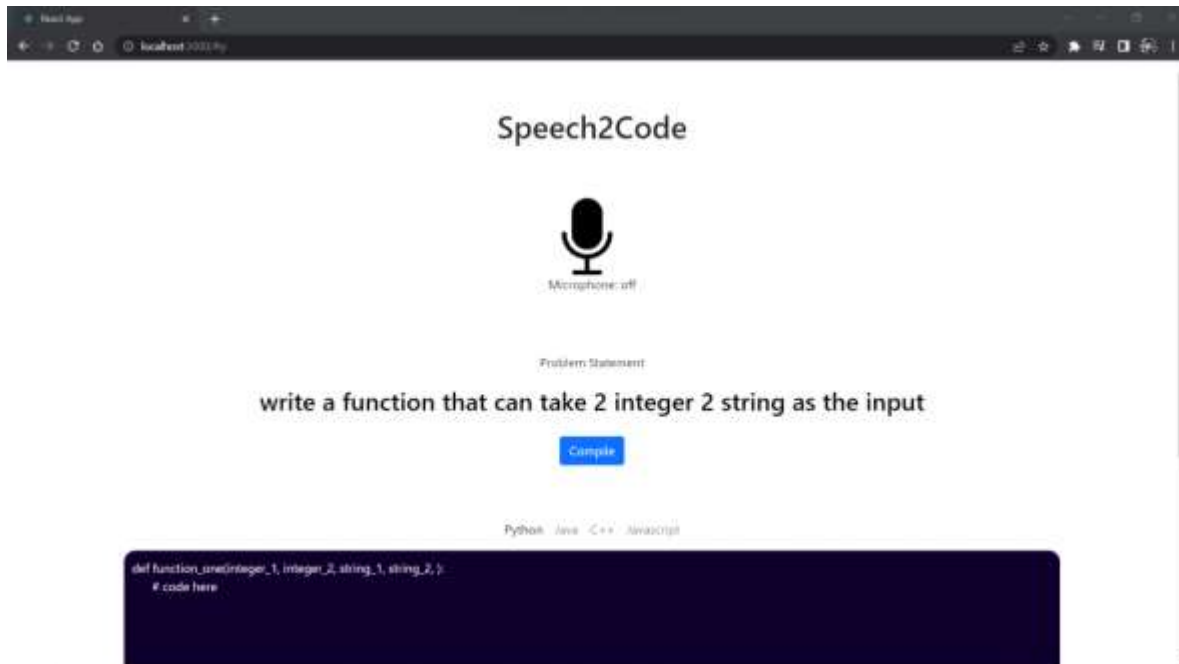
We will upload the trained model to a server and then access it from our web-app. So anyone with this web-app can use this technology globally.

In our case we will upload the model on github and access that model in react js using tensorflow js library.

#### 4. RESULTS AND DISCUSSION:

here's the final output of our project, a web app that can take problem statement in speech format and will provide the solution code in the code snippet.

we have to press the microphone button, it will take our speech as the problem statement or we can just type it in the input box. then after clicking on the compile button the system will understand the problem and according to the selected programming language it will generate the solution.



Neural Networks:

Model: "sequential"

Layer (type)	output shape	Param #
embedding (Embedding)	(None, 20, 32)	4000
lstm (LSTM)	(None, 20, 64)	24832
lstm_1 (LSTM)	(None, 32)	12416
dense (Dense)	(None, 4)	132

=====  
 Total params: 41,380  
 Trainable params: 41,380  
 Non-trainable params: 0

## 5. CONCLUSION:

Thus, this project will give acceleration to developers who want to write code in a more advanced way. It will save their time and efforts that they used to spend on written same as well as boring code again and again. As a matter of fact when people use this technology, we will get more data from their code and we can improve our model's performance using the new data recursively.

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